

REGISTRATION

Camp is open to grades 4-8

Name: _____ D.O.B. _____

School Attended 2016-2017: _____

Student Address: _____

Parent/Guardian Name: _____

Parent Phone: _____

Parent email: _____

Please select a session to be enrolled in:

Sessions Week 1: Monday-Friday June 19-23

Morning (8-11) \$75

Circle one session: A B C

Afternoon (12-3) \$75

Circle one session: D E F

Sessions Week 2: Monday-Friday June 26-30

Animal Adventures! (8am-3pm) \$250

OR

Advanced Survival Skills(8-11) \$75

Advanced Programming (12-3) \$75

EXTENDED CARE OPTION:

Morning (7-8am) \$25 per week

Afternoon (3-5pm) \$50 per week

There is a \$75 fee for each session. You may enroll in both for \$150, which includes an hour lunch supervision all week. Please mail your payment and registration to : AFSA High School, 100 Vadnais Blvd, Vadnais Heights, MN 55127. You can also register online at www.afsahighschool.com. All checks should be made payable to AFSA, please put NERD camp in the memo line.

Bag lunches must be supplied by each participant staying over the lunch hour. Participants might also wish to bring sunscreen, bug spray, and a water bottle.

Participants will receive a N.E.R.D. camp T-shirt and all materials necessary for activities during camp will be provided by AFSA.

Please select T-Shirt size (all sizes are adult):

XS S M L XL XXL

Parent/Guardian signature

Date



AFSA
Middle School and High School

A place where you fit in and stand out

High School
100 Vadnais Blvd.
Vadnais Heights, MN 55127

Phone: 612.260.2662
Fax: 651.493.2088
E-mail: lburkwald@afsahighschool.com



AFSA
N.E.R.D.
Camp

Week 1: JUNE 19-23, 2017

Week 2: JUNE 26-30, 2017

8:00am-3:00pm

Extended care available 7am-5pm

Open to 4th-8th grade Minnesota Residents.

N.E.R.D. Camp is focused on hands-on experiences in a variety of STEM fields. Students can mix and match options that create a fulfilling experience unique to their interests.

REGISTRATION DEADLINE: June 2, 2017
(first-come first-served until deadline)

www.afsahighschool.com
612-260-2662

Camp Options:

WEEK 1 (JUNE 19-23) OPTIONS:

MORNING SESSIONS (8:00am-11:00am) Cost: \$75

Intro Survival Skills (Session A):

This course will be a solid introduction to skills and knowledge necessary to live through short-term wilderness survival situation – under 72 hours. Topics will include basic gear that is needed, survival priorities, and most importantly, how to maintain an upright mind. We will teach essential skills like building a fire, making a saving shelter, navigation, hygiene, and wild edibles. **Best for first-time campers! Limit 12 participants.**

Inspired Artistry (Session B):

This class will combine science as well as a variety of mediums to create and explore the fundamentals of art and design your own masterpieces! Each day students will be empowered to express themselves in a creative fashion while discovering connections between art and the world around them. **Great for all ages! Limit 20 participants.**

Kitchen Creations! (Session C):

Participants in this camp will learn basic cooking techniques, kitchen safety, and will work through a series of cooking challenges with “mystery box” items to cook with! **Best for grades 5-8. Limited to 16 participants.**

AFTERNOON SESSIONS (12:00noon-3:00pm) Cost:

\$75

Eco Engineering (Session D):

Students get up, move and shake their brains to figure out the why’s and how’s of “green” energy. They will learn strategies through both independent and group work to encourage teamwork through measuring electricity, exploring multiple eco-based lab projects, and outdoor activities! **Best for grades 4-6. Limit 12 participants.**

Theater (Session E):

Participants will explore theatre concepts through improvisation and skills workshops. Skills will be demonstrated to invited guests at the end of the week! **Great for all ages! Limit 20 participants.**

Introduction to Programming (Session F):

Participants will explore introductory level projects using Scratch, Makey Makeys, and Arduinos. Basic programming skills will be taught to help in the creative process, and participants will share their projects by the end of the week! **Best for first-time programmers! Limit 16 participants.**



WEEK 2 (JUNE 26-30) OPTIONS:

ALL DAY IMMERSIVE CAMP! (8am – 3pm daily) Cost: \$250

Animal Adventures! (Session G)

Each day a new adventure awaits! Campers will be heading out to farms, zoos, and gaining behind-the-scenes access to animals! Be ready to work hands-on with a variety of animals, explore career skills, and have lots of fun!! This session includes daily field trips, and one cook out lunch. **Grades 4-6 only. Minimum 10 participants.**

SEPARATE MORNING/AFTERNOON SESSIONS: Cost: \$75 each

Advanced Survival Skills! (Session H) Morning

Expand upon your skills in this camp with activities such as creating a bushcraft fishing kit, dead-fall trapping, natural water filters, pine needle tea, and flint fire starting. Participants will also try out survival foods and work on Orienteering skills. **Grades 6-8 only with basic skills experience. Limit 12 participants.**

Advanced Programming! (Session I) Afternoon

Participants will work with software such as Scratch, Java, and Python to create advanced projects such as creating a video game, working on a Minecraft Mod, or a program entirely their own! **Grades 6-8 only with basic programming experience. Limit 12 participants.**

Academy for Sciences & Agriculture

100 Vadnais Blvd
Vadnais Heights, MN 55127
651-209-3910

www.atsahighschool.com